

## Reminder for Players

All league matches are played without umpires and most disputes during matches are over line calls and players being accused of foot-faulting.

The following extracts from the ITF 'Rules for Players' \& 'Code of Conduct' should serve as a reminder to all players.

## Line-calls

- Each player (or doubles team) is responsible for all line calls on their own side of the net
- All "out" and "fault" calls should be made promptly after the ball has bounced and loud enough for the opponents to hear
- If in doubt, the player must give the benefit of the doubt to the opponents
- If a player incorrectly calls a ball "out" and then realises that the ball was good, the point should be replayed.


## Foot-faults

During the service motion, the server shall not:

- Change position by walking or running, although slight movements of the feet are permitted
- Touch the baseline or the court with either foot
- Touch the area outside the imaginary extension of the sideline with either foot
- Touch the imaginary extension of the centre mark with either foot

Foot-faulting cannot be called by opponents. If the server persistently breaks any of these rules, the opposing team captain should draw this to the attention of the offender's team captain who should resolve it with the player.

## Tie Break Rules

This following tie break system will operate in all matches and all sets in the Swindon and District Tennis League when the score reaches six games all in any set:

- The side which first wins seven points shall win the game and the set provided they lead by a margin of two points. If the score reaches six points all, the game shall be extended until this margin has been
achieved. Numerical scoring shall be used throughout the tie-break game.
- The side whose turn it is to serve shall be the server for the firstpoint. The opponent shall be the server for the second and third points and thereafter each side shall serve alternately for two consecutive points until the winner of the game and set has been decided. Each player shall serve in rotation for two points in the same order as previously in the set.
- From the first point, each service shall be delivered alternately from the right and left courts, beginning from the right court.
- The players shall change ends after every six points and at the conclusion of the tie-break game.
- The player (or pair in the case of doubles) who served first in the tiebreak game shall receive service in the first game of the following set. No other tie-break scoring system shall be used.

